Tinky: Credits: Thanks to Cochimetl for posting the original AQ solution. I have modified it to fit the goal.

Notes:

1. This goal was done with sneak and invis off. Use at own risk.
2. Not sure if this makes a difference or not, but for steps where it says random drop items, at T9, removed weapons, so could get a few rounds of fighting in, items dropped on first try

WARNING: The ball area is PK. Beware.

1. From the first room of Masquerade, run 3n2w2n

nen and buy 1 vodka and oj, 2 whisky and coke.

2. Give vodka and oj to drinking servant.

You give a small glass of vodka and oj to a drinking servant.

A drinking servant says, ''Thanks mate! Keep it coming!''

3. Give whiskey and coke to drinking servant. Do this twice.

You give a glass of whisky and coke to a drinking servant.

A drinking servant says, ''Yeah, I can use something stronger.''

You give a glass of whisky and coke to a drinking servant.

A drinking servant says, ''I really shouldn't be here, I need to deliver this letter.''

A drinking servant drops an investigation letter.

A drinking servant says, ''Oops!''

A drinking servant gets an investigation letter.

4. Kill drinking servant for investigation letter.

5. Run e2se, find and kill a couple on the way to the ball for a pair of matching masks and an invitation.

6. Wear the mask. Go to the guard in the easternmost room on this stretch. Check that the mudtime is now 5am to 5pm. Wait if it isn't. Give the guard an invitation to get into Nassah''s house.

7. Go north and type ''climb stairs'' to get upstairs.

8. Run n3e to get to Nassah and give him the investigation letter and get a sequined mask.

You give an investigation letter to Lord Nassah to get a sequined mask.

Lord Nassah says, ''So my servant has deemed you worthy for the investigation.''

Lord Nassah continues, ''Five stores have recently been looted. I am suspecting a few people, but unfortunately I can't convict people based on suspicions.''

Lord Nassah Peering at you, Lord Nassah says, ''That is why I need your help, I need you to find out the following:''

He says, ''Which order were the stores looted in, were there any items stolen, and if so, which ones?''

Continueing he says, ''But most importantly I need to know who did it?''

Lord Nassah says, ''The stores that have been looted are the magic, equipment, weapon, fruit and antique store.''

You receive a sequined mask from Lord Nassah.

Lord Nassah says, ''Here, this way you can mingle with my guests.''

Putting his hand on your shoulder he says, ''Please be discreet in your investigation.''

Lord Nassah says, ''Don't come back until you can tell me you solved the case.''

\*\* Goal Added : Help Nassah find the culprit(s) behind the lootings.

Type ''goals masq'' for full details on this quest.

\*\* Task Added : Investigate the lootings.

9. Run 3ws and type ''descend stairs''. Run s5wne to get to fruit stall.

Bellie says, ''Hello there, would you like to buy something?''

Bellie says, ''My cart got looted last night, but I already checked my inventory.''

Pausing for a moment, Bellie cleans off a piece of fruit.

Bellie says, ''I lost a honeydew melon, some apples and some strawberries, so unfortunately I can’t sell those.''

Sighing, she continues, ''I probably lost them forever.''

Bellie bends down and picks up a banana.

After inspecting it, Bellie puts it back on the cart.

10. Run w3n3w. Find and kill Iryl who should be in one of the rooms nearby to get a large bag. Open bag and get succulent strawberries from it.

You get a large bag from the unholy corpse of Iryl.

You get succulent strawberries from a large bag.

11. Go to fishing dwarf and wait in the room until the mobprog shows that he catches a fish.

Shouting with glee, a fishing dwarf vigorously starts to reel in his line.

Water splashes as he pulls a big fish out of the water.

A fishing dwarf puts the fish in a big bucket. He says, ''I should get a fair price for that fish.''

12. Give 10,000 gold to the fishing dwarf for a stringer of fish.

You give 10,000 gold to a fishing dwarf.

A fishing dwarf says, ''Now that is an offer I can't refuse, you can have the fish.''

You receive a stringer of fish from a fishing dwarf.

13. Run enw6n to get to Zephan and say deliver to get beautiful ballroom gown.

You5 say ''deliver''

Zephan says, ''Will you really help me?''

Zephan looks pleadingly at you.

Zephan says, ''Be very careful with this dress.''

He says, ''Bring this to Elindreal in the mansion.''

You receive a beautiful ballroom gown from Zephan.

Zephan tells you, ''She needs it as soon as possible, so you better hurry!''

\*\* Task Added : Deliver the dress to Elindreal in the mansion.

14. Run s3e4s4e. Wear sequined mask and check that mudtime is now 5am to 5pm. Wait if it isn't. Give the guard an invitation to get to Nassah's house.

15. Go north and type ''climb stairs'' to get upstairs.

16. Run nu and give beautiful ballroom gown to Elindrael. She will give you two green sour apples and push you back down.

You give a beautiful ballroom gown to Elindreal.

Elindreal exclaims, ''My dress! It actually arrived!''

Elindreal says, ''Now if you will excuse me, I would like to get ready for the ball.''

Elindreal says, ''Here, take these apples for your trouble. My friend Iryl gave them to me, but I am not hungry.''

You receive two green sour apples from Elindreal.

\*\* Task Done : Deliver the dress to Elindreal in the mansion.

17. Go south and type ''descend stairs''. Open e;run enw and give stringer of fish to elven cook to get medium sized honeydew melon.

[NOTE: There are different cooks in the room, make sure you give to elven cook]

You give a stringer of fish to an elven cook.

An elven cook says, ''Thank you! This might just be enough fish!''

An elven cook says, ''Here take this melon, my wife Iryl gave it to me.''

An elven cook continues, ''She thought I could use it in my dish, but I decided not to use it.''

You receive a medium sized honeydew melon from an elven cook.

18. Run es;open w;run ws5w3ne to get to Leandra.

Leandra says, ''Oh it is a horrible thing that happened to me a few days ago.''

Leandra says, ''I was hungry so I went to Wellington Cafe to grab me something to eat.''

Continuing Leandra says, ''Unfortunately I forgot to lock the door to my shop.

Sagging her shoulders, she says, ''Someone came in and looted my shop.''

Leandra cries, ''They took one of my magic scrolls as well as a potion.''

She says, ''The potion is a very sweet smelling love concoction, it is very potent.''

Leandra says, ''The scroll is very ancient, it is covered in magic symbols.''

Leandra bursts into tears thinking about her loss.

19. Find and kill Marcus who should be in one of the rooms nearby to get a piece of paper.

20. Find and kill Julie who should be in one of the rooms nearby to get bottle of perfume (random load, might have to try a few times).

21. Return to Leandra and give her piece of paper for scroll.

You give a piece of paper to Leandra.

Leandra carefully examines the piece of paper.

Leandra says, ''This is the scroll that was stolen from me, thank you!''

Thinking for a moment, Leandra says, ''Please take this to Lord Nassah and tell him where you got this.''

You receive a scroll from Leandra.

22. Give Leandra bottle of perfume for sweet smelling potion.

You give a bottle of perfume to Leandra.

Leandra holds the bottle of perfume in her hands, carefully examining it.

Leandra says, ''This is the potion that was stolen from me, thank you!''

Handing the potion back to you, Leandra says, ''Please show this to Lord Nassah and tell him where you got this.''

You receive a sweet smelling potion from Leandra.

23. Run w2n to find Margaret.

Margaret says, ''What has become of this world?''

She continues, ''Thieves, bandits, looters, they all wander freely around.''

Margaret says, ''And now I have become a victim of them too! They looted my store...''

Margaret sobs, ''Now I lost a valuable ivory statuette..''

24. Run 5s4e. Wear sequined mask and check that mudtime is now 5am to 5pm. Wait if it isn't. Give the guard an invitation to get to Nassah''s house.

25. Go south and type ''push shelf'' to get to another area.

26. Run 3nw and type ''move rug'' to get to another room. Get the ivory statuette from the ground.

27. Type ''push brick'' to be teleported to the room "A grove of palm trees" near the first room of Masquerade.

28. Run 2w5n2en to get to Asmelia.

Asmelia is busy counting leather caps, ''five... six... seven...''

Muttering Asmelia says, ''I could have sworn I had eight caps.''

Looking up she says, ''Hello there, I apologize for my store, but it got looted not too long ago.''

She continues, ''And I am still busy sorting through everything, as they made a big mess.''

Pointing to an empty mannequin Asmelia says, ''I know I lost my finest chainmail.''

Asmelia says, ''But I won't bother you with it any longer, how may I help you?''

29. Run time. Wear sequined mask and check that mudtime is now 5am to 5pm. Wait if it isn't. Give the guard an invitation to get to Nassah's house.

30. Run n;open e;run e2n to find Garret. If he is there, listen Garret.

If he is not there, type ''where Garret''. If Garret is in the room "Green Guest Room", continue without waiting.

31. Run 2sw and type ''climb stairs''.

32. Kill servants in the area until you get small silver key (death load).

33. Go to the room "Green Guest Room" where Suzanna is. Garret and Suzanna should both be inside. Wait for the mobprog to activate.

Garret shouts, ''Then find someone else to take you to the ball!''

Suzanna shouts, ''Fine I will!''

Garret leaves the room and slams the door behind him.

Suzanna closes the door.

34. Now be MALE and say i will take you to the ball to make Suzanna disappear (KILLING HER DOES NOT WORK. If you are female, go to Town of Solan, run 5s4w3s2wn and buy item 4 rutabaga, a pill with change sex spell. Eat them until you become male).

You say ''i will take you to the ball''

Suzanna says, ''Let me grab my shawl before we go.''

Suzanna opens the door to the closet and closes it behind her.

35. Unlock and open the small cedar chest in her room. Get the fine chainmail from it.

36. Run sws;descend stairs;open e;run e2n and kill Garret for leather cap.

37. Run 2s;open w;run ws5w4n3w2sw to get to Aiden.

Aiden says, ''It is awful what they did to my store.''

Aiden continues, ''They stole my most valuable possession, a dagger with a jeweled hilt.''

Aiden sighs, ''I'd do anything if I could get it back.''

38. Run east and type ''get all hole'' to get a red ruby.

39.. Find and kill Desiree who should be in one of the rooms nearby to get bar of gold (random load, might have to try a few times).

40. Find John (run enw from Aiden) and give him red ruby and bar of gold.

41. When he offers you a business proposition, give 5,000 gold to John to get ruby necklace.

You give 5,000 gold to John.

You receive a ruby necklace from John.

John says, ''Thank you for your purchase.''

42. Run en3e3s and find Akiya who should be in one of the rooms nearby. Give ruby necklace to Akiya and wait for the mobprog to teleport you.

You give a ruby necklace to Akiya.

Akiya beams with joy and says, ''Thank you! This is exactly what I wanted.''

Putting the necklace around her neck, Akiya says, ''Doesn't this necklace look good on me?''

Akiya says, ''I went to the jewelry store the other day, but John didn't have it then.''

Looking at her necklace, she continues, ''You are so nice to me, I could talk to you all day long!''

Pausing for a moment, Akiya smiles at you.

Akiya says, ''When I went to the jewelry store, a man bumped into me. He did not even apologize to me!''

She continues, ''Later on that night I saw him on the beach, burying something.''

Grabbing you by the hand, Akiya says, ''Come on, I will show you!''

43. Type ''get all mound'' to get a dagger with a jeweled hilt from a mound of sand.

You get a dagger with a jeweled hilt from a mound of sand.

44. Run w2nw5n3e4s4e. Wear sequined mask and check that mudtime is now 5am to 5pm. Wait if it isn't. Give the guard an invitation to get to Nassah's house.

45. Run n;climb stairs;run n3e to get to Nassah and say i solved the case. You say ''i solved the case''

Lord Nassah says, ''Let's move to my private chambers to discuss this.''

46. Nassah will now ask you a bunch of questions. Give the answers below to each question. DO NOT ALIAS THEM, Nassah needs time to respond. Say them as replies to each of Nassah's questons. After everything you will get a glittery mask.

say weapon

say yes

give dagger nassah

say no

say travys

say equipment

say yes

give cap nassah

say yes

give chain nassah

say no

say garret

say magic

say yes

give scroll nassah

say yes

give potion nassah

say no

say marcus

say antiques

say no

give statue nassah

say margaret

say fruit

say yes

give strawb nassah

say yes

give melon nassah

say yes

give apple nassah

say no

say iryl

Smiling at you, Lord Nassah says, ''Thank you for completing the investigation.''

Lord Nassah calls in a servant and whispers something to her.

The servant opens the door and Travys, Garret, Marcus, Margaret and Iryl walk in.

The servant leaves the room and closes the door behind her.

Lord Nassah says, ''I have brought you all in here, because all of you are involved in the recent lootings.''

Pointing at Margaret, Lord Nassah says, ''You are banished from my island for fraud.''

The servant comes in and leads Margaret out of the room.

Lord Nassah looks over the remaining four people, then says, ''Why did you four loot stores?''

The room gets very silent…

Iryl shuffles her foot and says, ''I received a letter that my family would die if I didn't do it.''

Travys says, ''I received one that said I would be tortured to death.''

Marcus clears his throat and says, ''Mine said Julie would suffer so much I wouldn't be able to recognize her anymore.''

Garret says, ''The letter I received, said that Suzanna would be fed to the sharks...''

Lord Nassah says, ''Who signed the letter?''

Travys, Garret, Marcus and Iryl all answer at the same time, ''Jason.''

Lord Nassah pauses for a moment, then says, ''You four are dismissed for now.''

The servant comes in and guides them out of the room.

Lord Nassah walks around for a moment.

Stopping, Lord Nassah says, ''There is some foul play at stake, as Jason couldn't ever be behind those letters.''

Lord Nassah says, ''Jason is my biggest secret. He is my nephew and is mentally incapable.''

Continuing Lord Nassah says, ''I fear what everybody thinks of me if they know about him.''

Lord Nassah says, ''Here, wear this mask when you go to Jason, that way he will not be so afraid.''

He says, ''Please investigate who is writing those letters.''

You receive a glittery mask from Lord Nassah.

Lord Nassah says, ''X marks the spot where Jason can be found, just ''squat down'' and magic will whisk you to him.''

Lord Nassah says, ''Thanks again for investigating this matter.''

\*\* Task Done : Investigate the lootings.

\*\* Task Added : Find out who is writing the blackmail letters.

47.. Wear glittery mask and check that mudtime is now 6pm to 3am. Wait if it isn't. Give the guard an invitation to get to the ball.

48. Navigate the PK maze till you see a big X on the automap, and you are in the room in the center of the X. Type ''squat down'' to get to Jason.

49. Kill Jason. Jason will give you a small locket and take your sequined mask.

Breathing heavily, Jason says, ''S-s-s-stop! I didn't do anything. Puh-puh-please take this to Celie...''

You receive a small locket from Jason.

Jason says, ''Can I puh-puh-please have that mask?''

You give the mask to Jason.

50. Go south and Celie will attack you. Give her the small locket while fighting her to make her spawn a key.

You give a small locket to Celie.

Celie unlocks a large desk.

Celie opens a large desk.

Celie closes a large desk.

Celie locks a large desk.

Celie says, ''Where did you get this? I gave this to Jason. You better not have hurt him!''

Celie tucks a key deeper into one of her pockets.

51. When Celie dies, use the key to unlock and open the large desk and get a letter from it.

You get a letter from a large desk.

52. Wear sequined mask and check that mudtime is now 5am to 5pm. Wait if it isn't. Give the guard an invitation to get to Nassah's house.

53. Run n;climb stairs;run n3e to get to Nassah and give letter to Nassah to get area portal, A Masquerade Mask, and a piece of equipment, also called A Masquerade Mask.

You give a letter to Lord Nassah.

Lord Nassah says, ''It all becomes clear to me now..''

He says, ''I knew Celie didnt care much for me, but she was always good with Jason.''

Pausing for a moment, Lord Nassah says, ''I will better my life. I will stop hiding Jason and be the uncle I should have been all along.''

Lord Nassah says, ''Thank you for showing me what a person I had become. Take this, as a token of my appreciation.''

You receive A Masquerade Mask from Lord Nassah.

Tinky has won the best mask award at the Masquerade Ball!

You receive A Masquerade Mask from Lord Nassah.

\*\* Task Done : Return the proof to Nassah.

\*\* Goal Completed: Help Nassah find the culprit(s) behind the lootings.

INFO: Tinky has won the best mask award at the Masquerade Ball!

Lord Nassah says, ''As my honored guest, you can freely attend the ball or the mansion, just let my guard know.''

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| Keywords : masquerade mask |

| Name : A Masquerade Mask |

| Id : 235569079 |

| Type : Portal Level : 100 |

| Worth : 600 Weight : 10 |

| Wearable : hold, portal |

| Flags : glow, hum, magic, held, burn-proof, nolocate, V3 |

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| Keywords : masquerade mask |

| Name : A Masquerade Mask |

| Id : 235569078 |

| Type : Treasure Level : 130 |

| Worth : 500 Weight : 6 |

| Wearable : eyes |

| Flags : invis, magic, burn-proof, nolocate, V3 |

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| Stat Mods : Luck : +5 Damage roll : +10 |

| Strength : +4 Intelligence : +4 |

| Wisdom : +4 |

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54. Now, you can say mansion or ball to the guard at outside to get teleported to either area without waiting for timings.

THE FOLLOWING STEPS ARE OPTIONAL.

55. From first room of Masquerade, run w2nw to get to room "The Pier". Type land if you are flying. Run ew until you fall into the shark area (PK). To get out, run 3n and type ''climb through the opening''.

56. From first room of Masquerade, run 3n2w5n3e2se to get to room "Good Vibrations". Be male (see step 34 if you are female) and say can i see the live entertainment to be teleported to the brothel area.

57. From first room of Masquerade, run 3n2w5n3e4s4e;say mansion;open e;run e2nw and type ''crawl under table'' for another room.

58. From first room of Masquerade, run 3n2w5n3e4s4e;say mansion;run n;climb stairs and type ''push cloak'' for another room.